



# Matija Fuček

Sr. Product Designer with a Full-Stack Development skillset

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Zagreb, Croatia

## Overflow Engineering

Design Technologist

Using my skills of product design and full-stack development to spearhead development of new products. My job is to try, test, fail, and repeat.

SEP 2024 - TODAY

## MochaLabs

Lead Product Designer

Worked as a product designer, responsible for laying down scalable design system foundations, as well as working on designing responsive web and mobile designs for a data heavy trading platform.

MAR 2023 - JUN 2024 (1 YR 3 MOS)

## Das Eu Auto

Project Lead, Developer & Designer

Led the design, development, and project management of a white-label car purchasing platform. I managed testing, quality control, technology selection, and led the team while designing a responsive desktop and mobile experience.

JUL 2023 - APR 2024 (9 MOS)

## TrySpace (Berry Block)

Frontend Engineer & Designer

Worked on Project Landsale, leading the design and development of an interactive 3D map for a virtual island in the Space Metaverse. I used Three.js and React to create a navigable map where users could purchase plots of land.

MAY 2022 - JAN 2023 (9 MOS)

## Sportening

Product Designer

I worked as a Product Designer, crafting a social network for sports fans. I designed the mobile and web experiences, contributed to the design system, designed the back-office dashboard, and developed proprietary design tools.

AUG 2021 - MAY 2022 (9 MOS)

## Mundus

Product Designer, Co-Founder

Founded and designed Mundus, a hardware console for board games. I defined the product, designed the website, mobile app, games, packaging, and led the Kickstarter campaign and marketing efforts. Coordinated team processes for a unified product vision.

AUG 2017 - OCT 2021 (4 YRS 3 MOS)

## CircuitMess

Graphic Designer

Designed for a startup that focuses on making learning tech easy for kids and adults alike through do-it-yourself hardware kits.

JUL 2017 - MAY 2020 (2 YRS 11 MOS)

## Personal Projects & Freelancing

Since the start of my career in design, I worked on many projects on the side, both for clients and personal. I worked on everything from design to full-stack development. Many of these projects can be found on my web portfolio.

JAN 2017 - TODAY

## EDUCATION

Faculty of Electrical Engineering and Computing, University of Zagreb, Croatia

**Master's Degree, Computer Engineering (ongoing)**

OCT 2024 - SEP 2027 (EXPECTED)

**Bachelor's Degree, Computer Engineering**

OCT 2020 - SEP 2024

## SKILLS

### Product Design & UX/UI

- Figma, Notion

### Full-Stack Development

- Next.js, React, Typescript, tRPC, Node.js, Prisma ORM, Tailwind, Zustand, Zod, React Native, Git, Vercel, AWS, Google Cloud, ...

### 3D Design, CGI, Motion Graphics

- Blender, Adobe suite

## PERSONAL SKILLS

- Leadership
- Creativity
- Collaboration
- Fast learner
- Team player

## PROFICIENCIES

### Creative



### Development



## LANGUAGES

English (Proficient), Croatian (Native)